



# AdaptiveNet: Post-deployment Neural Architecture Adaptation for Diverse Edge Environments

Hao Wen<sup>1</sup>, Yuanchun Li<sup>1</sup>, Zunshuai Zhang<sup>3</sup>, Shiqi Jiang<sup>3</sup>, Xiaozhou Ye<sup>4</sup>, Ye Ouyang<sup>4</sup>, Yaqin Zhang<sup>1</sup>, Yunxin Liu<sup>1</sup>

<sup>1</sup>Institute for AI Industry Research, Tsinghua University <sup>2</sup>Shanghai University <sup>3</sup>Microsoft Research <sup>4</sup>AsiaInfo Technologies (China), Inc.

#### Al is Transforming the World, with Cloud + Edge







Cloud Al multi-domain, multi-task, generalpurpose services

Edge Al

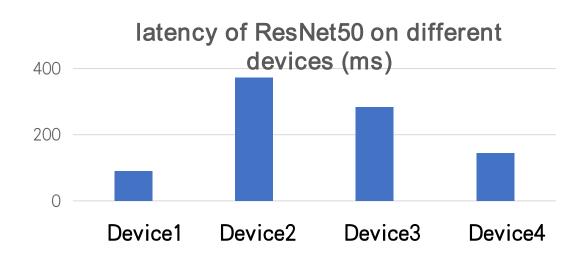
Domain-specific, real-time, privacy-sensitve applications

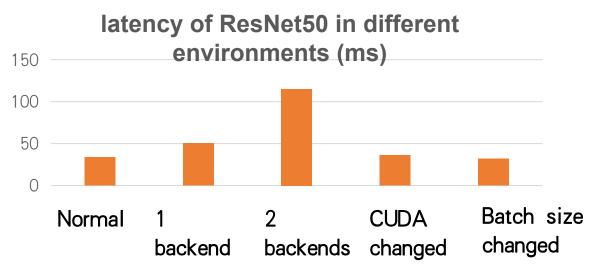
## Environment Diversity is a Main Challenge in Edge Al



- Device diversity is a main challenge
  - a) hardware diversity
  - b) Intra-device diversity (backend number, software version, temperature)
  - c) data distribution diversity
- DNNs are expected to meet certain constant latency requirements.

Challenge: Generate models for diverse edge environments.

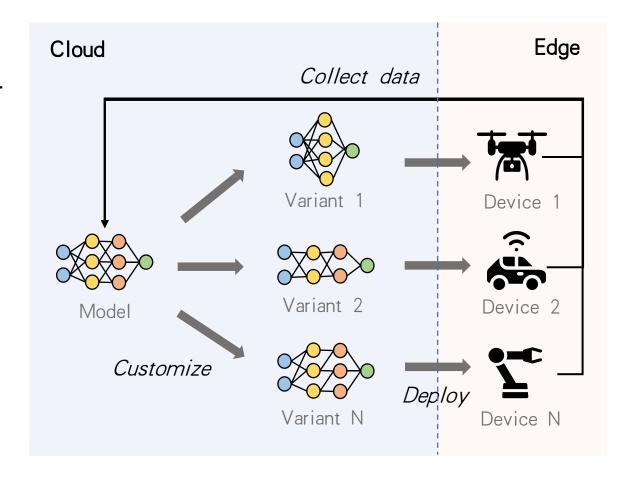




### **Conventional: Pre-deployment Model Generation**



- Most popular techniques: Neural Architecture Search (NAS), Model Pruning, etc.
- Limitations:
  - 1. Requires collecting privacy information about computational resources, runtime conditions, data distribution, etc.
  - 2. High maintenance cost. Less practical in many edge/mobile scenarios where the model execution environments may be very diverse and dynamic.

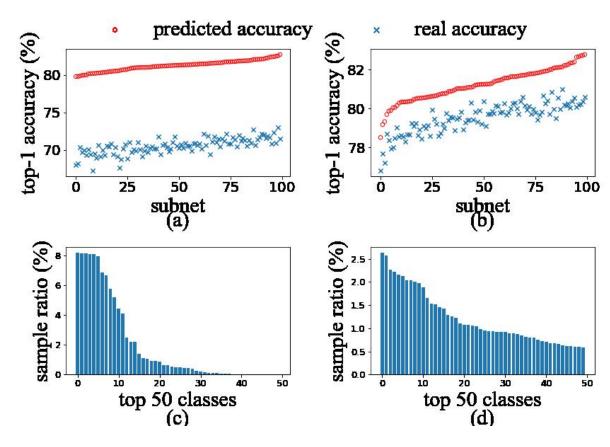


## **Conventional: Pre-deployment On-cloud Model Generation**



## 3. Modeling the edge environment may be difficult.

- The cloud-based model generation relies on accuracy and latency predictors
- The unified accuracy predictor may not perform well for edge devices with data distribution shifts.



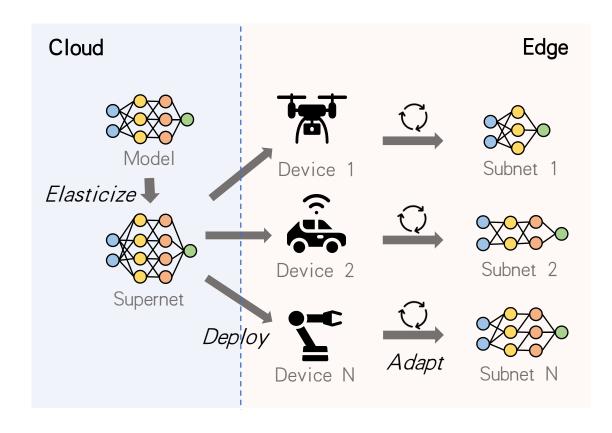
Performance of accuracy predictor on non-iid edge data. The edge data is simulated with Dirichlet distributions with (a)  $\alpha$ = 0.005 and (b)  $\alpha$ = 0.1. The sample ratios of top-50 classes are shown in (c) and (d).

## **Solution: Post-deployment Neural Architecture Adaptation**



#### **Benefits:**

- Directly evaluate the a given DNN
   without accuracy predictor, which is
   more precise.
- A plug-and-play process, reduces the computation overhead of the cloud.
- Protects user privacy.



Related work in mobile community: on-device model scaling (NestDNN, LegoDNN, etc.):

Limited model space; Still relying on performance predictors.

#### **Challenges**

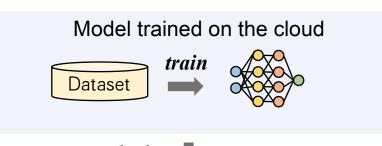


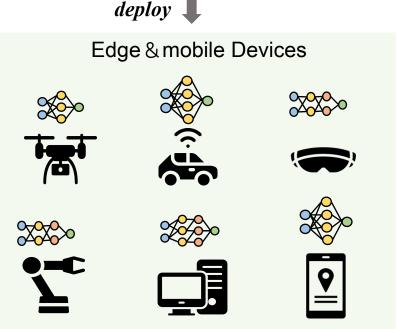
Generating the model search space for edge devices is difficult.

- The search space should be *large* and *flexible* enough.
- Should contain *high-quality candidate models* for edge devices.

The model performance evaluation process can be timeconsuming at the edge.

- Limited computing resources and tight deadline of model initialization.
- The edge environment is dynamic.



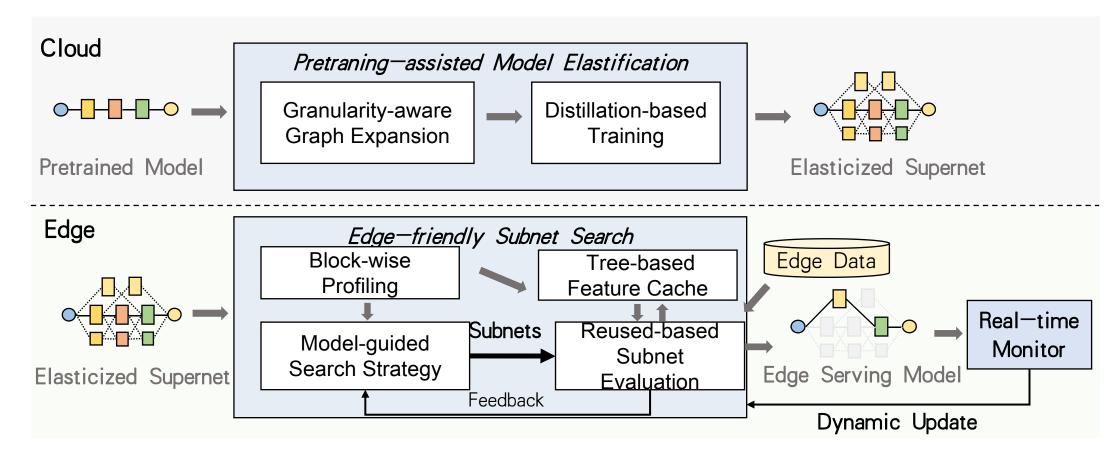




## Method

### **AdaptiveNet: System Design**



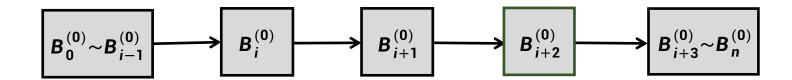


The architecture overview of AdaptiveNet

### **Cloud Stage: Graph Expansion**

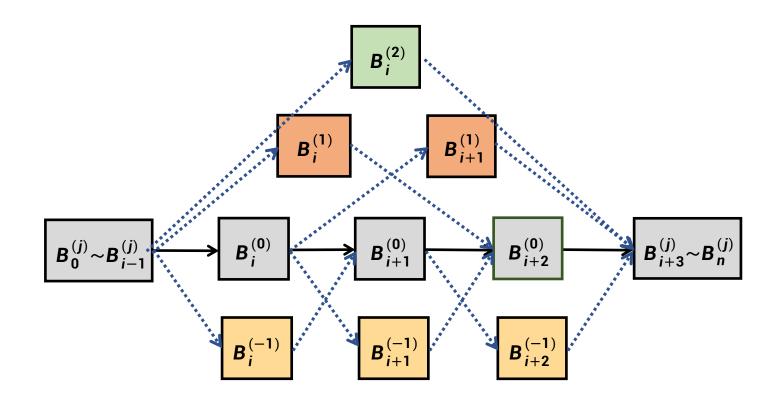


1. Given an arbitrary pre-trained DNN, We discover the repeating **basic blocks**  $(B_0^{(0)} \sim B_n^{(0)})$  in the DNN.



#### **Cloud Stage: Graph Expansion**

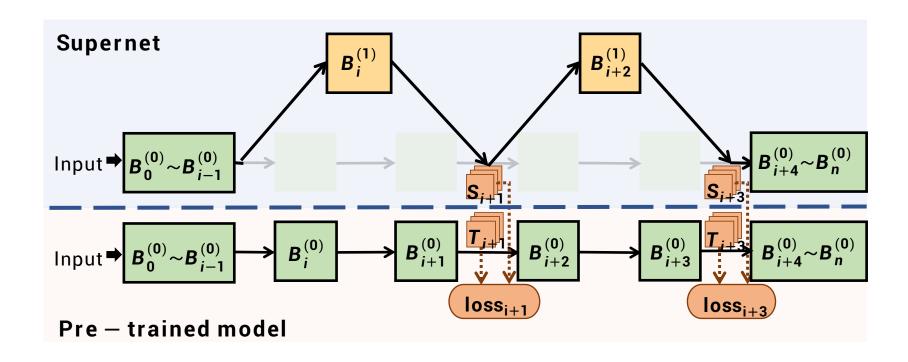




2. We convert the given pre-trained DNN into a *supernet* by adding *merged blocks*  $(B_i^{(1)}, B_i^{(2)})$  and *pruned blocks*  $(B_i^{(-1)})$ . The *supernet* encompasses a large search space of *subnets*.

#### **Cloud Stage: Distillation-based Training**



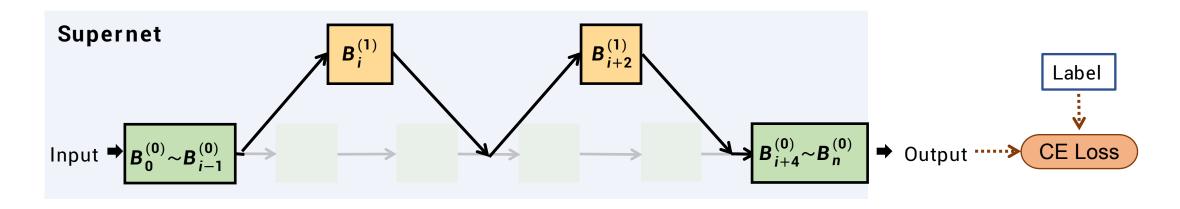


#### Branch distillation phase:

- Adopt feature-based knowledge distillation (Pre-trained model as the teacher).
- In each iteration, randomly sample a subnet from the supernet and use the pretrained model as the teacher model to train the new branches in the subnet.

#### **Cloud Stage: Distillation-based Training**



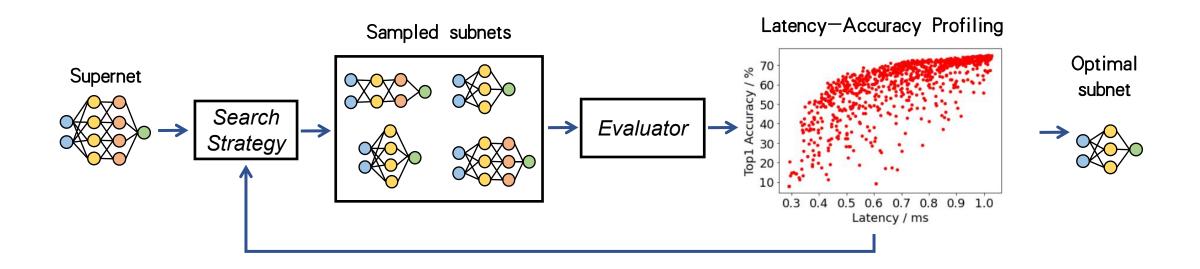


#### Further tuning phase:

- Further train the supernet using labelled data.
- In each iteration, randomly sample a subnet and forward a batch of samples, compute the Cross-Entropy loss and update the parameters of the new branches.

### **Edge Stage: Overview**





- **Edge Stage** is to obtain the optimal architecture adaptively in the target environment by searching the subnet space.
- Using a normal search method as in NAS can cost more than 10 hours on edge devices. Most of the searching time is spent on evaluating the subnets.

### **Edge Stage: Search Strategy**



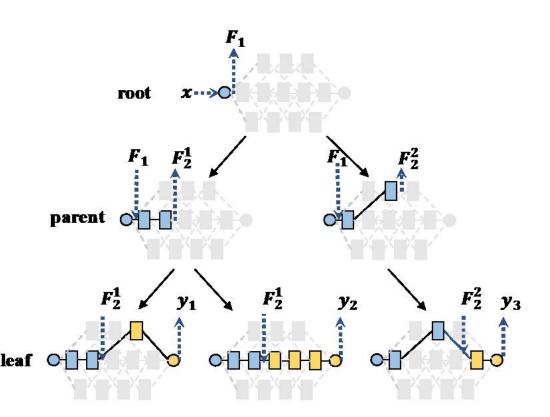
Taking the example of *Genetic Algorithm (GA)* - based search strategy:

- 1. Build Latency Table  $T = \{t_i^j\}$   $(t_i^j)$  is the latency of  $B_i^j$ . Thus, the latency of a chosen subnet is the sum of all its blocks.
- 2. Generate the *initial candidate subnets* by randomly sampling a group of subnets whose latencies are near the *latency budget*.
- 3. In each iteration, mutate subnets by replacing branches. (Make sure the mutated subnets are also near the latency budget).

#### **Edge Stage: Evaluator**



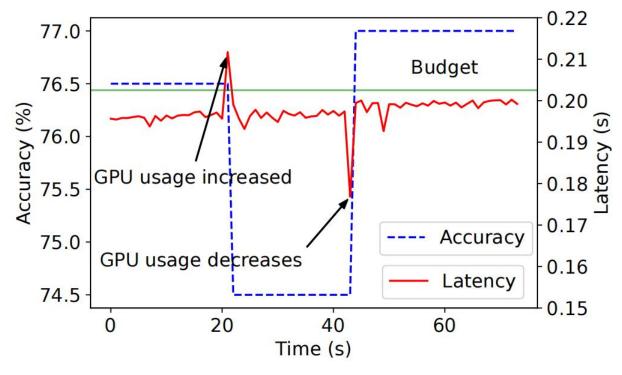
- In each iteration, we usually need to evaluate
   hundreds of candidate subnets with the edge
   data to find the most accurate ones.
- The candidate subnets usually share common prefix substructures, so we can reuse common intermediate features across subnets.
- We introduce a tree-based feature cache to schedule the evaluation (Right Figure).



#### **Edge Stage: Dynamic Model Update**



- After searching, the subnets achieving the highest accuracy at different levels of latency are saved.
- AdaptiveNet dynamically pages in and pages out alternative blocks when the environment changes.





## **Evaluation**

#### **Evaluation: Experimental Setup**



#### 1. Edge devices:

- Android Smartphone (Xiaomi 12) with Snapdragon 8 Gen 1 CPU and 8 GB memory
- Jetson Nano with 4 GB memory
- Edge server with NVIDIA 3090 Ti with 24 GB GPU memory

#### 2 Baselines:

- LegoDNN [1]: a pruning based, block-grained technique for model scaling
- Slimmable Networks [2], FlexDNN [3], SkipNet [4]: dynamic neural networks with flexible widths, depths, and layers.

#### 3. Tasks, Models, and Datasets:

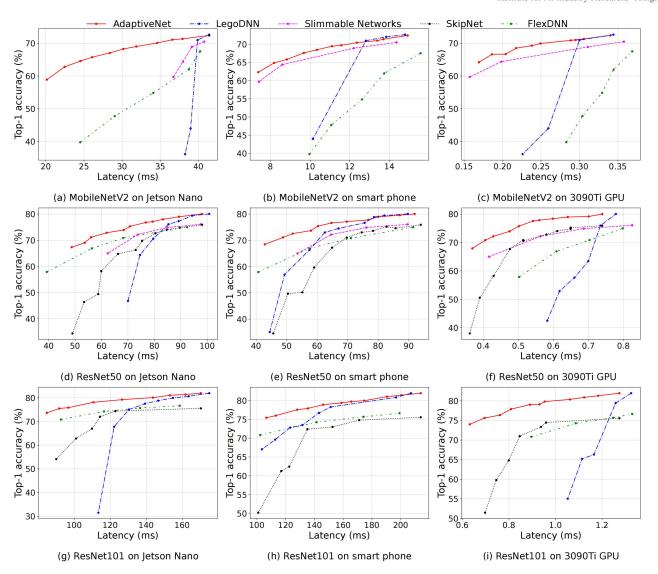
Task	Model	Dataset
Image classification	MobileNetV2, ResNet.	ImageNet2012
Object detection	EfficientDet	COCO2017
Semantic segmentation	FPN	CamVid

- [1] Han et al. LegoDNN: Block-Grained Scaling of Deep Neural Networks for Mobile Vision. (MobiCom 2021)
- [2] Yu et al. Slimmable Neural Networks. (ICLR 2019)
- [3] Fang et al. FlexDNN: Input-Adaptive On-Device Deep Learning for Efficient Mobile Vision. (SEC 2020).
- [4] Wang et al. SkipNet: Learning Dynamic Routing in Convolutional Networks. (ECCV 2019).

#### **Evaluation: Model Scaling**

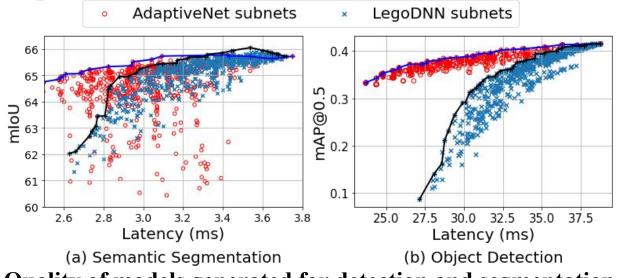


- AdaptiveNet achieves higher accuracy than baseline approaches at almost every latency budget.
- Increases accuracy by 10.44% and 28.03% on average compared to LegoDNN with 90% and 70% latency budget respectively.
- AdaptiveNet outperforms the baseline models more at a lower latency budget thanks to the merging blocks.



### **Evaluation: Model Scaling and Training Efficiency**

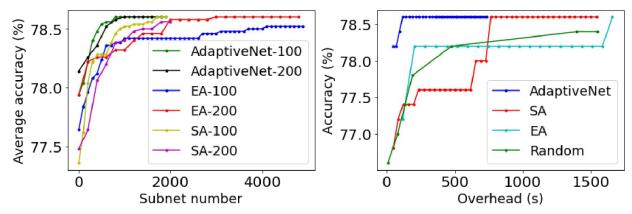




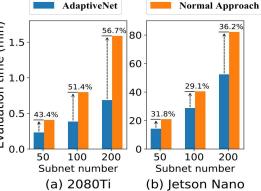
71.27 end of distillation accuracy (%) 64.12 Distillation Naive Ours 10 20 30 50 60 Epoch

Quality of models generated for detection and segmentation tasks.

Training efficiency of oncloud elastification.



Evaluation time (min)



**Optimal accuracy achieved** with different num of subnets. with different search time.

**Optimal accuracy achieved** 

**Speed of evaluating a** group of subnets.

#### **Conclusion and Outlook**



- AdaptiveNet is a novel approach for **on-device**, **post deployment**, and **environment-aware** model architecture generation.
- It is an end-to-end system equipped with **on-cloud model elastification** and **on-device model adaptation**.
- Future work
  - Generalize AdaptiveNet to pre-trained/foundation models.
  - Design supernets that can adapt to edge data distributions.
  - Generate subnets that can deal with **domain-specific tasks** directly.

Open sourced: https://github.com/wenh18/AdaptiveNet



### Thanks!

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